



HAINES JUNCTION

**HUSKIES**

## Haines Junction Minor Hockey Association (HJMHA) U13 Yukon Championships Rules Package 2025

• **Playing rules will comply with BC Hockey rules unless superseded by these written series rules.**

• **Tournament Organizer: Dana MacKinnon and Danielle Drummond-** *please let us know if you have any questions or concerns.*

### **Game Format**

This is an eight-team two-pool tournament.

Each team will have 3 round-robin games. With each of the teams playing at least one extra game on Sunday. You can find the schedule on page 3, and it will also be posted on the HJMH Facebook page and the Hockey Yukon website.

### **ROUND ROBIN GAMES:**

#### **Three Periods**

2 Minute Warm Up

1st - Period 18 Minutes run time

30sec Break

2nd - Period 18 Minutes run time

30sec Break

3rd Period - 18 Minutes (Last 3 mins will be stop time unless goal spread is 5 or more)

### **PLAYOFF GAMES:**

#### **Three Periods**

5 Minute Warm Up

1st - Period 20 Minutes run time

1 Minute Break

2nd - Period 20 Minutes run time

1 Minute Break

3rd Period - 20 Minutes (Last 3 mins will be stop time unless goal spread is 5 or more)

The game shall commence within 10 minutes of the scheduled time.

### **Timekeeping**

HJMH will take care of timekeepers for all games.

### **Time Clock**

The time clock is to run continuously at the discretion of the official, except for the last 3 minutes of the game (even in the event of an injured player). This is done in order to maintain the schedule. If the spread in the score is five or more goals, then the clock will run continuously in the last three (3) minutes. Teams must change "ends" after each period.

### **Referees**

There will be at least 2 Hockey Canada-certified Officials for each game.

### **Round Robin**

Standings shall be based on 2 points for a win, 1 for a tie and 0 for a loss.

### **Finals**

The top two teams from each Pool advance to the semifinals. The first-place team from Pool A plays the second-place team from Pool B. The first-place team from Pool B plays the second-place team from Pool A. The rest of the teams will play a 1 game playoff to decide their placing.

## Tie Breaking Procedure

In the event Teams are tied for a playoff position after the Round Robin series is completed, the Hockey Yukon Rules and Regulations '9.1 Tie Breaking Procedure' shall be used to determine the placing of the tied teams.

### **Hockey Yukon Rules and Regulations '9.1 Tie Breaking Procedure'**

*In the event Teams are tied for a playoff position after a Round Robin series is completed, the following procedures shall be utilized to determine the placing of the tied teams:*

- a)** If two (2) teams are tied, the winner of the Round Robin game between those two (2) teams receives the higher placing. If three (3) or more teams are tied, the team which has accumulated the most goals in games against the tied teams will receive the highest placing, the team with the next most goals in games against the tied teams will receive the next highest placing and so on.
- b)** Any teams that remain tied after (a) the Team with the most wins will receive the higher placing and so on.
- c)** If any teams remain tied after (a) and (b) have been applied, then the team with the best goal average will receive the highest placing, and so on. The goal average of a team is to be determined by dividing the total number of goals for and against into the total number of goals for, with the Team having the highest percentage winning the higher position. (Example: goals for 10, goals against 4; percentage is  $10/14 = .714$ ). The goal ratio shall be for games amongst the tied teams only. Mercy rule for maximum 8 goals spread applies (e.g.: a 14-2 game would count as a 10-2 for goals for and against). Only the first 10 goals in a game will be used in this calculation.
- d)** If any teams remain tied after (a), (b) and (c), the team that received the least minutes in penalties in the round robin games between the tied teams will receive the higher placing and so on.
- e)** If teams are still tied after all previous methods have been applied, then the winner of the playoff position will be decided by the toss of a coin.
- f)** **In the event that a playoff game is tied, 4 players and 1 goalie from each will play a 5 minute run time (overtime), if it is still tied after 5 minutes, then there will be a 3-player shoot-out**

## Player Eligibility

All participants must be registered with their Community Association and BCAHA or their respective provincial, territorial or state Sport Governing Body for insurance reasons.

Any team that cannot "ice" a team at the start of the game will forfeit that game. Under no circumstances can a team borrow players from another tournament team to play a game. A minimum of six (6) players will be needed to start the game. Only the players listed on the team roster, submitted prior to the start of the tournament, are eligible to play on that specific team. Players can only be rostered on one (1) team. Teams in need of a goalie will have an exception made. The game can still be played, but a team with an ineligible roster will be forced to forfeit game points.

## Coaches Meeting

A coaches' meeting will be held on Friday night. This meeting will provide an opportunity for coaches to introduce themselves and discuss any potential issues. Coaches will receive the tournament rules prior to the event, and any questions can be addressed during the meeting. Additionally, the tournament organizers will discuss weekend events and timelines.

## Safety

- Players and Coaches must follow BC Hockey at all times;
- Players are not to go on the ice for warm-up until officials are on the ice;
- All players must wear approved and required equipment including neckguards;
- All games will be Non-Contact.

## Penalties:

Minor penalties shall be 3 minutes running time. After any penalty is called, the referee does not drop the puck to resume the game until the penalty is posted on the scoreboard and the penalty time has begun to count down.

*Following each game, coaches will pick a player from their team who they feel most deserves the Most Valuable Player award. Tournament organizers should also be advised of MVP winner after each game.*

*No repeat awards.*

**THE GOAL IS FUN - FOLLOW RESPECT IN SPORT - NO ABUSE OF PLAYERS, COACHES, FANS, REFEREES, OR TOURNAMENT OFFICIALS WILL BE TOLERATED**

## **HAINES JUNCTION MINOR HOCKEY ASSOCIATION**

U13 Yukon Championship Tournament Supervisors

[hjminorhockey@gmail.com](mailto:hjminorhockey@gmail.com)

**Dana MacKinnon** - (867) 323-2658

**Danielle Drummond** - (867) 332-2070



## POOL A

## POOL B

HAINES JUNCTION  
JANUARY 24TH-26TH

NAPA	WHITEHORSE BEVERAGES	WHITEHORSE DENTAL	COOPERATORS
HJ/DC/TESLIN/WATSON	TETRA TECH	WILD ADVENTURE	TONY'S PASTA

### ROUND ROBIN SCHEDULE

DAY	GAME	TIME	HOME	SCORE	VISITOR	SCORE
FRIDAY	1	3:00pm - 4:00pm	NAPA Dressing Room 1		WHITEHORSE BEV. Dressing Room 3	
	2	4:15pm - 5:15pm	WHITEHORSE DEN. Dressing Room 2		COOPERATORS Dressing Room 4	
	3	5:30pm - 6:30pm	HJ/DC/TESLIN/WL Dressing Room 1		TETRA TECH Dressing Room 3	
	4	6:45pm - 7:45pm	WILD ADVENTURE Dressing Room 2		TONY'S PASTA Dressing Room 4	
	5	8:00pm - 9:00pm	NAPA Dressing Room 1		TETRA TECH Dressing Room 3	

**9:15 PM COACHES MEETING - ARENA MEZZANINE**

SATURDAY	6	8:00am - 9:00am	WHITEHORSE DEN. Dressing Room 2		TONY'S PASTA Dressing Room 4	
	7	9:15am - 10:15am	HJ/DC/TESLIN/WL Dressing Room 1		WHITEHORSE BEV. Dressing Room 3	
	8	10:30am - 11:30am	COOPERATORS Dressing Room 2		WILD ADVENTURE Dressing Room 4	
	9	11:45am - 12:45pm	TETEA TECH Dressing Room 1		WHITEHORSE BEV. Dressing Room 3	
	10	1:00pm - 2:00pm	WHITEHORSE DEN. Dressing Room 2		WILD ADVENTURE Dressing Room 4	
	11	2:15pm - 3:15pm	HJ/DC/TESLIN/WL Dressing Room 1		NAPA Dressing Room 3	
	12	3:30pm - 4:30pm	TONY'S PASTA Dressing Room 2		COOPERATORS Dressing Room 4	

### PLAYOFFS SCHEDULE

DAY	GAM	TIME	HOME	SCORE	VISITOR	SCORE
SATURDAY	1	4:45pm - 6:00pm	1st in Pool A Dressing Room 1		2nd in Pool B Dressing Room 3	
	2	6:15pm - 7:30pm	1st in Pool B Dressing Room 2		2nd in Pool A Dressing Room 4	

**8:00PM MOVIE IN THE GRAND HALL FOR ALL PLAYERS**

**8:00PM-9:00PM ADULT PICK-UP HOCKEY GAME**

SUNDAY	3	8:00am - 9:15am	3rd in Pool B Dressing Room 1		4th in Pool A Dressing Room 3	
	4	9:30am - 10:45am	3rd in Pool A Dressing Room 2		4th in Pool B Dressing Room 4	
<b>BRONZE &amp; 4TH</b>	5	11:00am - 12:15pm	Loser Game 1 Dressing Room 1		Loser Game 2 Dressing Room 3	
<b>7TH/8TH</b>	6	12:30pm - 1:45pm	Loser Game 3 Dressing Room 2		Loser Game 4 Dressing Room 4	
<b>5TH/6TH</b>	7	2:00pm - 3:15pm	Winner Game 3 Dressing Room 1		Winner Game 4 Dressing Room 3	
<b>GOLD &amp; SILVER</b>	8	3:30pm - 4:45pm	Winner Game 1 Dressing Room 2		Winner Game 2 Dressing Room 4	



**POOL A**

**POOL B**

**ROUND ROBIN STATS**

Game	Points	GF	GA	MVP
Game 1				
Game 5				
Game 11				
TOTAL				

Game	Points	GF	GA	MVP
Game 2				
Game 6				
Game 10				
TOTAL				

Game	Points	GF	GA	MVP
Game 1				
Game 7				
Game 9				
TOTAL				

Game	Points	GF	GA	MVP
Game 2				
Game 8				
Game 12				
TOTAL				

Game	Points	GF	GA	MVP
Game 3				
Game 7				
Game 11				
TOTAL				

Game	Points	GF	GA	MVP
Game 4				
Game 8				
Game 10				
TOTAL				

Game	Points	GF	GA	MVP
Game 3				
Game 5				
Game 9				
TOTAL				

Game	Points	GF	GA	MVP
Game 4				
Game 6				
Game 12				
TOTAL				

**2 POINTS FOR A WIN 1 POINT FOR A TIE AND 0 POINTS FOR A LOSS**